

UNIT 14: OSI Model

Estimated Time in Hours: 8

<p><u>Big Idea(s)</u> 2 Establishing Trust 3 Ubiquitous Computing</p>	<p><u>Enduring Understandings</u> 3.1</p>	<p><u>Projects & Major Assignments</u> - Compare and contrast TCP and UDP and research their use cases. - Use Wireshark to examine the layers of the OSI model in network packets.</p>
<p>Guiding Questions:</p> <ul style="list-style-type: none"> • Why is the OSI Model broken into separate layers? • What are some connection mediums used at the physical layer? • What is the difference between TCP and UDP? • When are TCP connections used? • When are UDP connections used? • How is the OSI model an abstraction and how is that useful? 		
<p>Learning Objectives & Respective Essential Knowledge Statements</p>	<p>Materials</p>	<p>Instructional Activities and Classroom Assessments</p>
<p>3.1 EU: The Internet is a large, globally distributed network that is divided into layers, governed by protocols, and connects a wide variety of devices.</p>	<ul style="list-style-type: none"> • Computer, lecture slides, projector, graphic organizers, access to Internet • Scope of the Internet: “Part 1: How big is the Internet?” <i>YouTube</i>, uploaded by Sebastian König, 4 July 2014, https://youtu.be/zl6B3KWRq8s 	<ul style="list-style-type: none"> • Show the linked YouTube video to demonstrate the scope of the Internet. • Ask students how these computers are connected. How are all the communications managed?

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<p>3.1.1 LO: Students will explain how devices use layers to communicate across the Internet and describe the purpose of the layers.</p>	<p>Interactive breakdown of the OSI model: “Cybersecurity Interactives.” E-Mate 2.0, <i>e-mate-bbc.org</i>, https://s3.amazonaws.com/e-mate2/Cybersecurity+Interactives/Cybersecurity+Interactives.html</p> <ul style="list-style-type: none"> OSI Model explained: “OSI Model Explained Real World Example.” <i>YouTube</i>, uploaded by CertBros, 28 Sep 2016, https://youtu.be/LANW3m7UgWs 	<ul style="list-style-type: none"> Describe how we use models to describe and standardize how information travels from one computer to another. Compare the OSI model to the TCP/IP model. This unit will focus on the OSI model. Review mnemonics for memorizing the stages: “Please, Don’t Need Those Stupid Packets Anyway.” Ask students to create their own mnemonic. Show the interactive breakdown of the stages of the OSI model (linked to the left). The OSI Model video can either be shown as a preview, post-lesson review, or in pieces at the specific layers.
<p>3.1.1a: EK Networks carry two types of information, those that allow for the controlling of the data and the data itself.</p>		<ul style="list-style-type: none"> Explain how some network traffic controls how traffic is transported across on a network. Packets use headers to classify the kind of information it carries and to pass information across all layers. Students may understand an analogy to the mail system. When a letter is mailed, the message you want to send is inside the envelope. The information outside the envelope (address & stamp) controls how the data is sent.

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<p>3.1.1b EK: Physical links include optical cables that send signals using light, cables that send signals using electrical pulses, and wireless networks that send signals over radio waves.</p>		<ul style="list-style-type: none"> Describe how the physical layer is what carries everything from point-to-point. Show students cables, network cards, Wi-Fi access points, etc. Making this into a show-and-tell of the physical layer will make the experience more memorable. Ask students to explain why this layer is an important one to begin with.
<p>3.1.1c EK: Link layer protocols such as Ethernet, Wi-Fi (e.g., 802.11), and Bluetooth are specific to the physical layer connection and describe how the signals are used to exchange data between the devices.</p>		<ul style="list-style-type: none"> Explain how the link layer protocols support the physical layer. Ask students why it is important for the OSI model to include protocols that support the physical layer. Does the physical layer have any digital aspects?
<p>3.1.1d EK: The network layer connects different types of physical/link layer networks into a single global Internet that transmits data from one computer to another using packets and logical addressing.</p>		<ul style="list-style-type: none"> Be sure to note that the network layer is where computers talk to each other. This handles the routing and connection between systems. Without the network layer, the Internet would not exist.
<p>3.1.1e EK: Once a packet arrives at a device, the transport layer uses port numbers to determine which application (web browser, email app, game, etc.) receives the packet, allowing for the reliable delivery of data between</p>	<ul style="list-style-type: none"> TCP vs UDP comparison: "TCP vs UDP Comparison." <i>YouTube</i>, uploaded by PowerCert Animated Videos, 15 Nov 2016, 	<ul style="list-style-type: none"> The transport layer helps ensure your data is transported from computer A to computer B in one piece. Explain the TCP and UDP protocols here. Show the linked YouTube video with a video viewing guide.

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<p>a sending and receiving application.</p>	<p>https://youtu.be/uwoD5YsGACg</p>	<ul style="list-style-type: none"> • Task students with researching the difference between TCP and UDP. • When should TCP be used? What is its advantage? • When should UDP be used? What is its advantage? • Port numbers should also be taught here and framed as the method used to make sure specific applications get the data they need.
<p>3.1.1f EK: Internet and device applications (web, text messaging, games, etc.) follow protocols at the application layer (e.g. http, sms, proprietary protocols, etc.).</p>	<ul style="list-style-type: none"> • OSI Layers in action: “Introduction to the OSI Model.” <i>NetworkLessons.com</i>, https://networklessons.com/tag/osi/introduction-to-the-osi-model 	<ul style="list-style-type: none"> • If teaching the OSI model, this should cover layers 5-7 (session, presentation, and application). In TCP/IP, this is solely the application layer. • This layer handles things like e-mail, web browsing, file transfers, etc. • Have students use a tool like Wireshark to view the different layers in action. The link to the left has a guide for this.
<p>2.2.2 LO: Students will use the principle of abstraction to represent complicated concepts more simply and to allow solutions to be transferred to other contexts.</p> <p>2.2.2b EK: Good and elegant design involves using abstraction.</p>		<ul style="list-style-type: none"> • Explain how the OSI model uses abstraction to categorize the layers. In real application, the layers are a bit muddled and tend to represent the TCP/IP model. • How can the OSI model as an abstraction assist with troubleshooting network and communication problems?

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<p>8.1.1h EK: Cybersecurity events have led to the development of various cybersecurity career paths and various needs in order to prepare people for these new types of jobs.</p>		<ul style="list-style-type: none">• Explore a relevant career, such as IT auditor.
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